



Come On Over

Convince other group members to join your “side”

TIME

10-20 minutes



TEAM STAGE

Storming, Norming

MATERIALS

Rope, chalk, or cones; written instructions for each group

SUMMARY

The objective of this activity is for participants to try to get other groups to join them in their specific area. Participants must come up with creative strategies to convince people to “come on over”.

SET UP


- Choose an open playing space for this activity with enough room for participants to move around comfortably. Divide this space into two sections using rope, chalk, or cones.
- Prepare written instructions for each group. Each set of instructions should be the same and say, “Your job is to get everyone to cross the line, into your area. You may not adjust the size of your area. This must be done safely and appropriately.”


INSTRUCTIONS

- Divide participants into two groups.
- Assign each group one of the sections in the playing area.
- Give each group their own set of instructions to read.
- Once everyone is clear about their objective, let them begin.
 - **Facilitator Note:** As the facilitator, monitor the activity for appropriateness and physical safety (no pushing, grabbing, insulting etc.).
- There is no solution or strategy that is “correct”. This activity can continue until one group successfully convinces the other group to join their side, it can be stopped after a set period of time, or it can end when it comes to a natural stopping point.

VARIATIONS

- Assign a specific strategy to each group. Participants can only use their assigned tactic when trying to convince others to cross the line. Examples:
 - Compliment others
 - Challenge people to Rock Paper Scissors
 - Offer hugs or high fives
 - Use the phrase, “If you’re really my friend you’ll come on over”

 **Large Group:** To facilitate this activity for a large group, divide the playing area into more than two sections and divide participants into the same number of groups.

 **Online:** To facilitate this activity virtually, use a shared document as the playing area and divide it into sections using drawn lines. Add each participant’s name to the document in their designated section and tell participants that they can only move their own name during the activity. Message each participant their instructions and then let them begin. [\[click here for video\]](#)



DEBRIEF QUESTIONS

- What:
 - What tactics did you use to try to convince other participants to come to your section? Did they work?
 - How did you respond to other participants' attempts to get you to move?
- So What:
 - In what ways is persuasion a useful skill?
 - How can influencing others help you achieve your goals?
- Now What:
 - What are some examples of instances when you may need to use persuasion in your group?
 - What types of persuasion do you think will work best for the members of your group?

■ **Facilitator Note:** These questions can be used to guide your debrief, however, pick the questions that best match your group's experience and add or change questions as needed.